Lecture Notes

CS 417 - DISTRIBUTED SYSTEMS

Week 11: Content Delivery

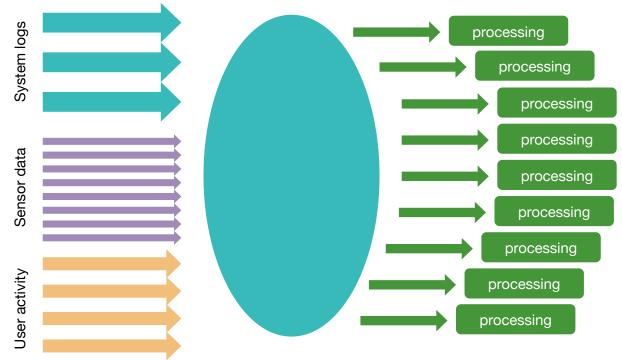
Part 3: Event Streaming - Kafka

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Message Processing

How do we design a computing cluster to process huge, never-ending streams of messages from multiple sources?



Apache Kafka

Kafka is

- Open-source
- High-performance
- Distributed
- Durable
- Fault-tolerant
- Publish-subscribe messaging system

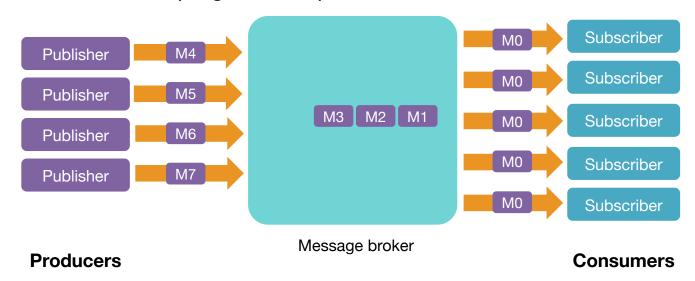
Messages may be anything:

IoT (Internet of Things) reports, logs, alerts, user activity, data pipelines, ...



Publish-Subscribe Messaging

- Publishers send streams of messages = producers
- Subscribers receive messages = consumers
- Messaging system = message broker
 - Provides a loose coupling between producers & consumers



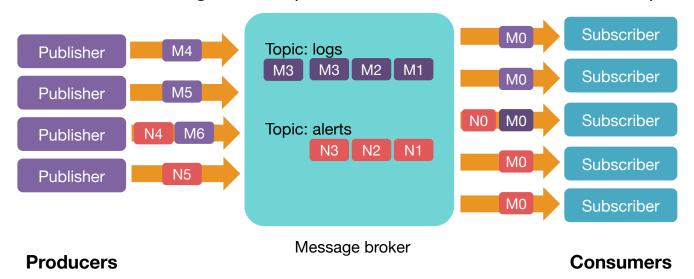
Publish-Subscribe Messaging

- Message broker stores messages in a queue (log)
- Subscribers retrieve messages from the queue
 - First-in, First-out (FIFO) ordering
 - Producers & consumers do not have to be synchronized

Read-write at different rates Subscriber MO M4 Publisher Subscriber M0 M5 Publisher М3 M2 M1 M0 Subscriber M6 Publisher M0 Subscriber M7 Publisher M0 Subscriber Message broker **Producers** Consumers

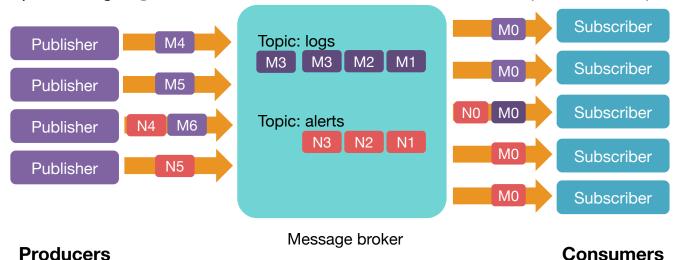
Publish-Subscribe – Multiple topics

- We will often have multiple message streams
 - Different purposes (e.g., IoT temperature reports, error logs, page views, ...)
 - Different consumers will be interested in different streams
- Streams are identified by a topic
 - Publishers send messages to a topic and subscribers subscribe to a topic



Publish-Subscribe – Brokers

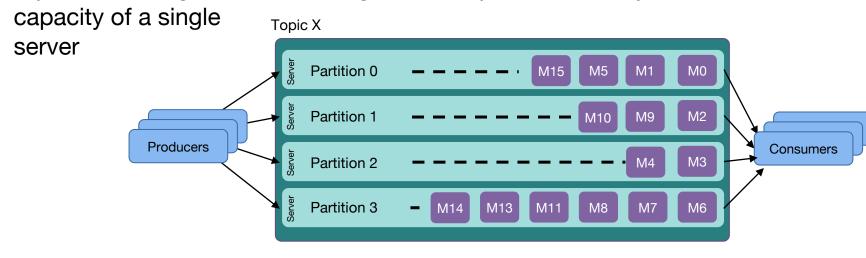
- Kafka runs as a cluster on one or more servers
- Each server is called a broker
 - A Kafka deployment may have anywhere from 1 to 1000s of brokers
- Kafka can feed messages to
 - Real-time systems: e.g., Spark Streaming
 - Batch processing: e.g., store to Amazon S3 or HDFS & then use MapReduce or Spark



Partitions

- Each topic is stored as a partitioned log
 - One message log is broken up (partitioned) into multiple smaller logs
 - Each chunk is a partition and can be stored on a different server

A partitioned log enables messages for a topic to scale beyond the



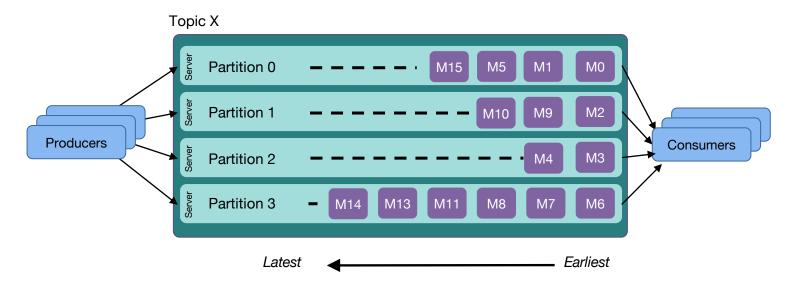
Latest

Earliest

Partitions

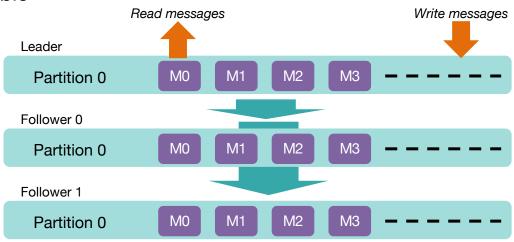
Partition = ordered, immutable sequence of messages that is continually appended to

 Each message record contains a sequential ID # to identify the message in its partition



Fault Tolerance & Replication

- Messages in a partition are durable: written to disk
 - Persist for a configurable time period then erased
- One server is elected to be the leader for a partition
 - 0 or more other servers are followers
 - Replication amount is configurable
 - Leader handles all read/write requests (like Raft)
 - Clients do not communicate with followers

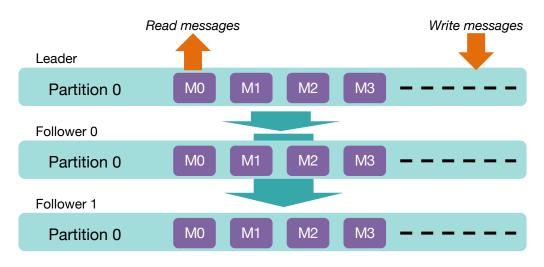


Fault Tolerance & Replication

What if the leader dies after receiving a message but before replicating it to followers?

Producer can choose:

- Receive acknowledgement when the broker receives a message
- Receive acknowledgement only when the message is replicated to followers



Achieving Scale

Producers

- Clients choose which partition to write message to
 - Default: round-robin distribution to balance load evenly across multiple brokers
- Create more partitions for a topic ⇒ more load distribution

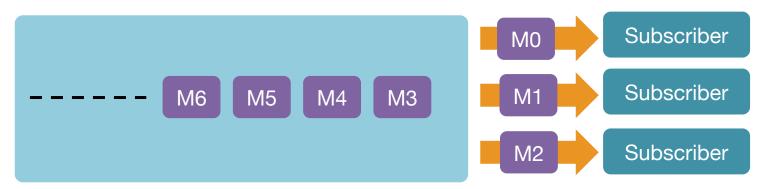
Consumers

- Consumer group = one or more consumers
- Group members share the same message queue for the topic
 - Messages to the topic get distributed among the members of the consumer group
- More consumers in a group ⇒ more processing capacity

Queuing vs. Publish-Subscribe

Queuing model

- Pool of consumers that take messages from a shared queue
- When any consumer gets a message, it is out of the queue
- Only one consumer gets each message
- Great for distributing processing among multiple subscribers

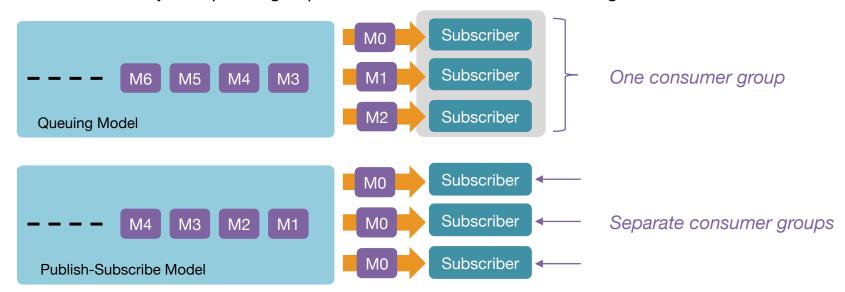


Queuing Model

Queuing vs. Publish-Subscribe

Queuing or Publish-Subscribe model? Kafka offers both!

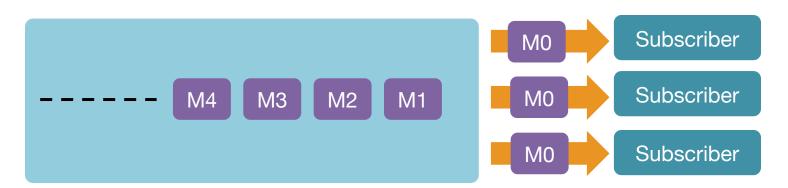
- With consumer groups, consumers can distribute messages among a collection of processes
- Each consumer group provides a publish-subscribe model
 - Consumers can join separate groups to receive the same set of messages



Queuing vs. Publish-Subscribe

Publish-Subscribe model

- Each consumer that subscribes to a topic will get every message for that topic
- Allows multiple clients to share the same data ... but does not scale



Publish-Subscribe Model

Zookeeper

Kafka uses (used) Apache Zookeeper for coordination

- Zookeeper ≈ Google Chubby
 - Getting heartbeats from brokers
 - Leader election
 - Configuring replication settings
 - Tracking members of cluster
 - Etc.

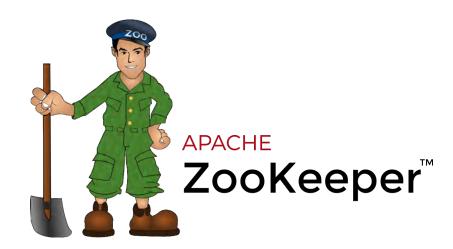
Producers

Use it to find partitions for a topic

Consumers

 Use it to track the current index # (offset) of the next message in each partition they're reading

Deprecated starting in 2020 - config data will sit in Kafka



Disk storage

Kafka provides durable message logs

Messages will not be lost if the system dies and restarts

But disks are slow ... even SSDs!

- Not necessarily
- Huge performance difference between random block access and sequential access
- Kafka optimizes for large sequential writes & reads
 - Disk operations can be thousands of times faster than random access



Apache Kafka is

Open-source

Developed by LinkedIn and donated to the Apache Software Foundation, writteb in Scala and Java

High-performance

- Scalable to handle huge volumes of incoming messages by partitioning each message queue (log) among multiple servers
- Partitioned log enables the log to be larger than the capacity of any one server
- Consumer groups enable the scaling of message processing

Distributed

Each message queue (log) is divided among multiple servers

Durable

Message logs are written to disk (via large streaming writes for best performance)

Fault-tolerant

Support for redundancy with a leader & followers per partition

Publish-subscribe messaging system

Publish & subscribe to topics

Kafka Summary

- Solved the problem of dealing with continuous data streams
- Solves the scaling problem by using partitioned logs
- Supports both single queue & publish-subscribe models
- Message ordering is guaranteed per-partition only
- Well-used, proven performance
 - Activision, AirBnB, Tinder, Pinterest, Uber, Netflix, LinkedIn, Microsoft, many banks, ...

The End