#### CS 419: Computer Security

# Recitation: week of 2020-10-19 Project 3 Discussion

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## Assignment 11 (Project 3)

- This assignment has three parts
- This is an <u>individual</u> assignment
- Goal: implement three simple ciphers
   These will include using:
  - Polyalphabetic cipher using table-driven substitutions
  - Stream cipher using
    - A linear congruential pseudorandom keystream generator
    - Simple password hashing for seed generation
  - Block cipher derived from the stream cipher
    - Keystream-based byte swapping
    - Cipher block chaining (CBC) for diffusion

#### Environment

- You should be able implement this on any platform
  - You may use Go, Python, Java, C, C++
- But you are responsible to make sure it works on the Rutgers iLab machines with no extra software

## Part 1: Binary Vigenère Cipher

## Review: Vigenère polyalphabetic cipher

Repeat keyword over text: (e.g., key=FACE)

Keystream: FA CEF ACE FACEF ....

Plaintext: MY CAT HAS FLEAS

Encrypt: find intersection:

row = keystream letter
column = plaintext (message) letter

- Decrypt: find column
  - Row = keystream letter, search for ciphertext
  - Column heading = plaintext letter

Message is encrypted with as many substitution ciphers as there are unique letters in the keyword

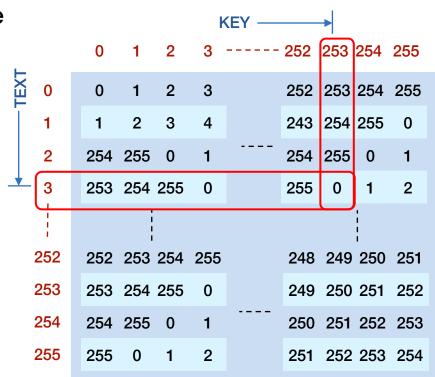


## Part 1: Binary Vigenère Cipher

- The Vigenère cipher was designed for pencil-and-paper cryptography
  - It's designed for use with text only
- You will modify the cipher to work with binary data
  - Any file
  - Arbitrary binary key file

## Binary Vigenère Cipher

- Instead of a text-based table we use a byte table
  - 256 rows & 256 columns
- Arbitrary plaintext file data
  - Not just text
- Arbitrary key
  - Data stored in a keyfile
- Compute ciphertext
  - Column = next key byte
  - Row = next plaintext byte
  - Ciphertext = intersection



## Binary Vigenère Cipher

- Use a repeating key
  - Just as in the Vigenère cipher
- Wrap back to the start of the key when you run out of key data

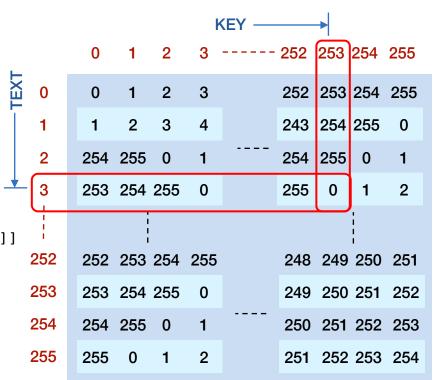
#### To encrypt a byte of plaintext:

1. Look up ciphertext

```
ciphertext[n] =
table[row=message[n]][column=ciphertext[i]]
```

- 2. Go to the next position of plaintext
  - n = n+1
- 3. Go to the next position of the key

```
i = (i+1) % length(ciphertext)
```



#### Implementation

- Create two programs one to encrypt and another to decrypt
  - vencrypt keyfile message ciphertext
  - vdecrypt keyfile ciphertext plaintext

#### Implementation Hints

#### Test thoroughly!

- Come up with various test cases
- A key with bytes of 0 will always produce plaintext
- A key with bytes of 1 will produce shifted data (e.g., "ABC" ⇒ "BCD")
- Printing input & output of data (as hex #s, for example) can help you test

#### Hints

- The od command dumps binary data:
  - od —t xC keyfile dumps contents of keyfile as hex bytes
- If you think about the problem, you don't need a table
  - The entire encryption can be one while loop with one line of code within it!

### Validate your program

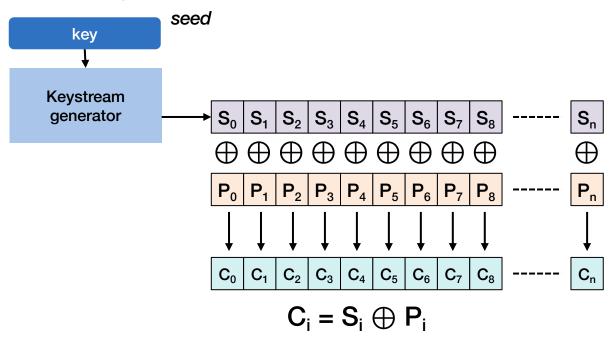
- You will be provided with:
  - Reference versions of the programs: vencrypt, vdecrypt
  - Sample keys
  - Small sample content
- Your program should produce identical output

# Part 2: Stream Cipher

#### Stream ciphers

#### Key stream generator produces a sequence of pseudo-random bytes

Simulates a one-time pad



#### Keystream Generator

- Stream ciphers work by creating a key sequence that is as long as the message
- They do this by using a keystream generator
  - This is a pseudorandom number generator
  - We want the sequence to have a statistically random distribution
  - But it needs to be reproducible so we can get the same encryption & decryption if we use the same key
- In this assignment, we will use a very simple pseudorandom number generator

### Linear congruential keystream generator

- The cipher will use a linear congruential generator
- One of the best-known pseudorandom number generators
- Each value is f(previous value):

$$X_{n+1} = (aX_n + c) \mod m$$

- Where
  - $-X_{n+1}$  = next pseudorandom number
  - $-X_n$  = last pseudorandom number
  - $-m = \text{modulus} \text{we will use } 256 (2^8) \text{ to get a byte stream}$
  - a, c = magic parameters, some produce better data than others

• c = 12345

See the Wikipedia article

#### Seed: hash

- We need a seed for the pseudorandom number generator
- This is just a number
- Instead of asking users to enter a number, we will use a password string:
  - seed = hash(password)
- For this assignment, we will not use a cryptographic hash function but one that is trivial to implement:
  - <u>sbdm</u> used in gawk, sdbm database, Berkeley DB, etc

```
static unsigned long
sdbm(unsigned char *str) {
    unsigned long hash = 0;
    int c;
    while (c = *str++)
        hash = c + (hash << 6) + (hash << 16) - hash;
    return hash;
}</pre>
```

## Test your keystream generator

- Before implementing the cipher, test your seed generation and keystream against the reference implementation provided
  - Cipher implementations need to work across different platforms and different implementations
- You are provided with a program called prand-test

```
$ ./prand-test
usage: ./prand-test [-p password | -s seed] [-n num]
```

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#### Test your keystream generator

#### Test password → seed

```
$ ./prand-test -p monkey01
using seed=5423267027848090132 from password="monkey01"
```

#### Test keystream generator from seed

```
$ ./prand-test -s 123 -n 5
using seed=123
152
241
214
87
68
```

### Test your keystream generator

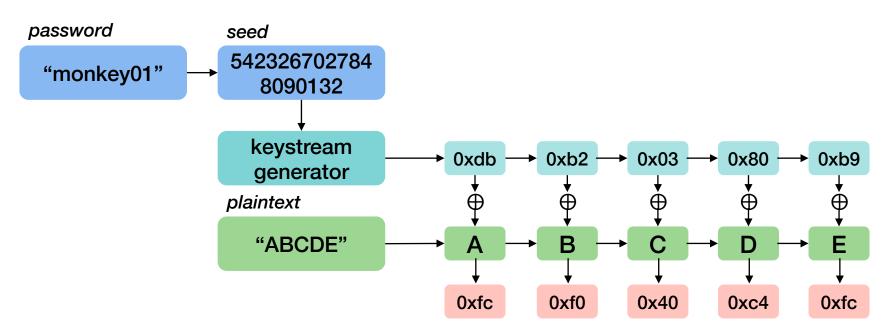
#### Test keystream generator from password

```
$ ./prand-test -p monkey01 -n 10
using seed=5423267027848090132 from password="monkey01"
189
178
3
128
185
254
95
172
117
10
```

### The program

#### Write the program

scrypt password plaintextfile ciphertextfile



#### Validate your program

- You will be provided with:
  - Reference versions of the program: scrypt
  - Small sample content
- Your program should produce identical output
- Note: there is no encrypt/decrypt
  - XOR of the ciphertext with the same keystream produces plaintext

```
scrypt password plaintextfile ciphertextfile scrypt password ciphertextfile plaintextfile
```

## Part 3: Block Cipher With CBC

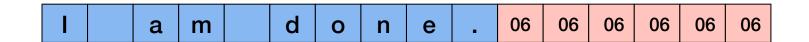
### Simple Block Cipher

- Symmetric block ciphers apply an SP network in multiple rounds
  - This provides confusion & diffusion within the block
- Cipher Block Chaining (CBC)
  - Adds diffusion across multiple blocks
- We will take a different approach and turn the stream cipher from Part 2 into a simple block cipher
  - Read data in 16-byte blocks (128 bits)
  - Apply CBC (adds diffusion)
  - Exchange random pairs of bytes in the block (enhances confusion)
  - XOR result with the keystream (this adds confusion)

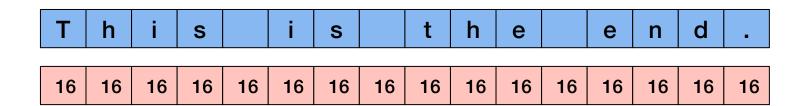
## Padding

- Block ciphers work on a block of data (16 bytes for us)
- The last part of a file might be a partial block
  - We will add padding at the end ... and remove it when decrypting
- Padding: 1-16 extra bytes
  - If the file was an even # of blocks, padding adds an extra block
  - Otherwise, if just fills up the block
  - Each byte of the padding is simply the # of bytes of padding that were added

## Padding Examples



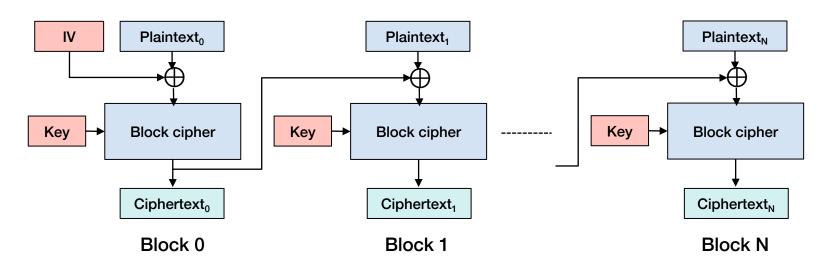




## Reminder: Cipher Block Chaining (CBC) mode

- Random initialization vector (IV) = bunch of k random bits
- Exclusive-or with first plaintext block then encrypt the block

$$c_i = E_K(m_i) \oplus c_{i-1}$$



### Byte Swapping

- We add a step where we move bytes around within a block
- This removes the positional dependency of each byte
  - You cannot identify the correspondence of a byte of plaintext with a block of ciphertext
- Get 16 bytes of key from the keystream generator
  - Each byte of the keystream will identify two bytes that will be swapped in the block

```
for (i=0; i < blocksize; i=i+1)
  first = key[i] & 0xf lower 4 bits of the keystream
  second = (key[i] >> 4) & 0xf top 4 bits of the keystream
  swap(block[first], block[second]) exchange the bytes
```

#### How the program works

- Create an initialization vector (IV)
  - 16 bytes obtained by reading 16 bytes of data from the keystream generator
- For each 16-byte block of plaintext
  - 1. If it's the last block, add padding
  - 2. XOR the data with the previous 16 byte-block of ciphertext (the first time, XOR with the IV)
  - 3. Read 16 bytes of keystream data
  - 4. Swap 16 pairs of bytes based on the keystream data
  - 5. Ciphertext\_block = result ⊕ keystream data (from step 2)
  - 6. Write the ciphertext

#### Your programs

Two programs – one to encrypt & one to decrypt
 sbencrypt password plaintextfile ciphertextfile

sbdecrypt password ciphertextfile plaintextfile

```
    You will be provided with:
```

- Reference versions of the program: sbencrypt, sbdecrypt
- Small sample content
- Your program should produce identical output

#### **Test & Submission**

You don't need anything to get started beyond the instructions

Download a-11.zip (see assignment) and unzip it

This will provide reference programs and keys

You should test your programs with your own data too!

#### **Submission**

- Create a Makefile to create the executables:
  - vencrypt, vdecrypt, scrypt, sbencrypt, sbdecrypt
  - We will not try to figure out how to run your program
- Create a zip file containing the source code & Makefile
  - No executables, no libraries, no test data!

## The End

