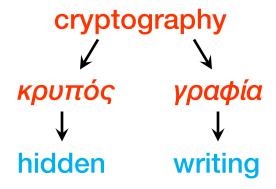
#### **CS 419: Computer Security**

Week 6: Cryptography

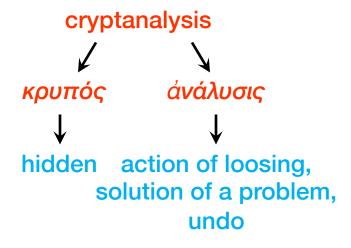
Paul Krzyzanowski

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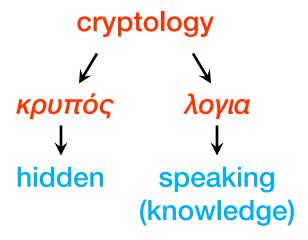
A secret manner of writing, ... Generally, the art of writing or solving ciphers.

Oxford English Dictionary



The analysis and decryption of encrypted text or information without prior knowledge of the keys.

Oxford English Dictionary



1967 D. Kahn, *Codebreakers* p. xvi, Cryptology is the science that embraces cryptography and cryptanalysis, but the term 'cryptology' sometimes loosely designates the entire dual field of both rendering signals secure and extracting information from them.

Oxford English Dictionary

## Cryptography ≠ Security

Cryptography may be a component of a secure system

Just adding cryptography may not make a system secure

## Cryptography: what is it good for?

#### Confidentiality

Others cannot read contents of the message

#### Authentication

Determine origin of message

#### Integrity

Verify that message has not been modified

#### Nonrepudiation

 Sender should not be able to falsely deny that a message was sent

#### Terms

Plaintext (cleartext) message P

**Encryption** *E*(P)

Produces Ciphertext, C = E(P)

Decryption, P = D(C)

Cipher = cryptographic algorithm

#### Restricted algorithm

#### Algorithm is kept secret

- Vulnerable to:
  - Leaking
  - Reverse engineering
    - HD DVD (Dec 2006) and Blu-Ray (Jan 2007)
    - RC4
    - All digital cellular encryption algorithms
    - DVD and DIVX video compression
    - Firewire
    - Enigma cipher machine
    - Every NATO and Warsaw Pact algorithm during Cold War
- Hard to validate its effectiveness (who will test it?)
- Not a viable approach!

## Shared algorithms & secret keys

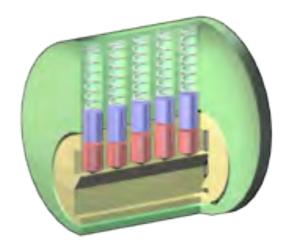
# The key



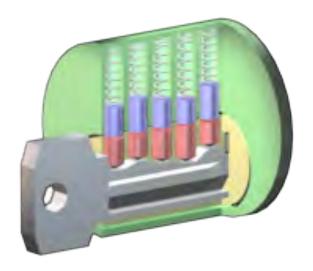
BTW, the above is a bump key. See http://en.wikipedia.org/wiki/Lock\_bumping

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## The lock

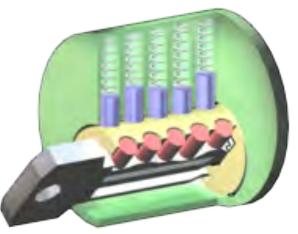


## The key & lock



## The key & lock

- We understand how the mechanism works:
  - Strengths
  - Weaknesses
- Based on this understanding, we can assess how much to trust the key & lock



### Kerckhoffs's Principle (1883)

A cryptosystem should be secure even if everything about the system, except the key, is public knowledge

Security should rest entirely on the secrecy of the key

### Properties of a good cryptosystem

- 1. Ciphertext should be indistinguishable from random values
- Given ciphertext, there should be no way to extract the original plaintext or the key short of enumerating all possible keys (i.e., a brute force attack)
- 3. The keys should be large enough that a brute force attack is not feasible

## Symmetric key ciphers

#### Same shared secret key, K, for encryption & decryption

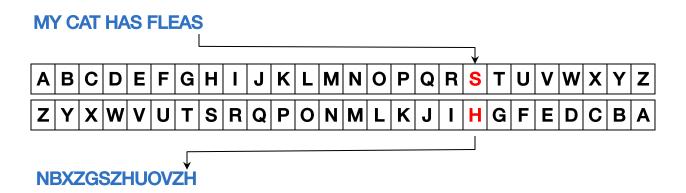
$$C = E_K(P)$$

$$\mathsf{P} = D_K(\mathsf{C})$$

## Classic Cryptosystems

# Substitution Ciphers

## Atbash (אתבש) – Ancient Hebrew cipher



- c. 600 BCE
- No information (key) needs to be conveyed!

א ב ג ד ה ו ז ח ט י כ ל מִ נ ס עַ פ צ ק ר ש ת ת ש ר ק צ פ ע ס נ מ ל כ י ט ח ז ו ה ד ג ב א Origin
Aleph (1st letter),
Tav (last letter),
Bet (2nd),
Shin (2nd to last)

### Ancient India – Mlecchita vikalpa: Kautiliya

"The art of understanding writing in cypher, and the writing of words in a peculiar way"

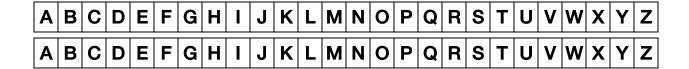
#### Kautiliya

- Phonetic substitution scheme used in India 400 BCE 200 CE
- Short & long vowels are exchanged with consonants

а																						
kh	g	gh	'n	ch	j	jh	ñ	ţh	ģ	фh	ņ	th	d	dh	n	ph	b	bh	m	у	r	V

#### Earliest documented military use of cryptography

- Julius Caesar c. 60 BCE
- Shift cipher: simple variant of a substitution cipher
- Each letter replaced by one n positions away modulo alphabet size
  - n =shift value =key



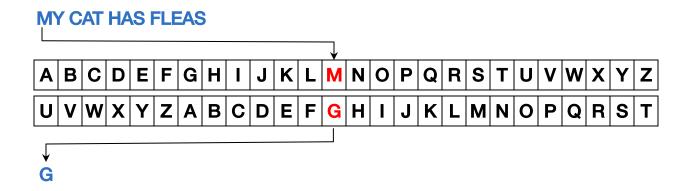
```
      A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

      U V W X Y Z A B C D E F G H I J K L M N O P Q R S T
```

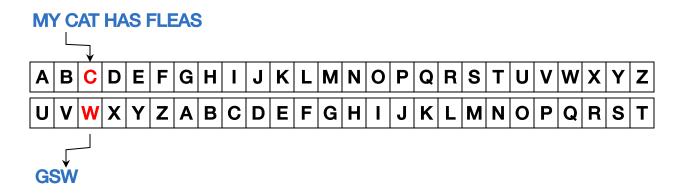
→ shift alphabet by n (6)

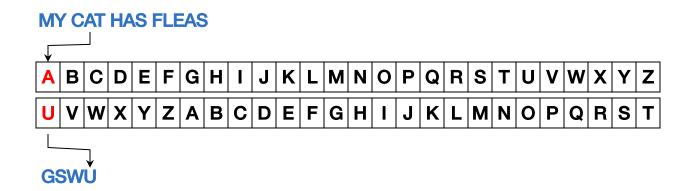
#### MY CAT HAS FLEAS

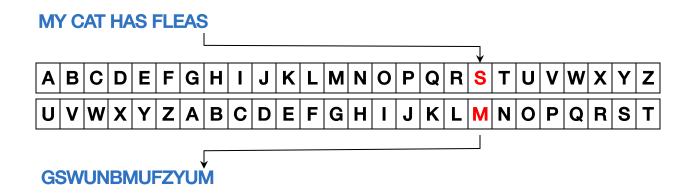
Α	В	С	D	Ε	F	G	Н	I	J	K	L	М	N	0	Р	Q	R	S	T	U	V	W	X	Y	Z
U	٧	W	X	Y	Z	Α	В	С	D	Ε	F	G	Н	I	J	K	L	М	N	0	Р	Q	R	S	T



# MY CAT HAS FLEAS A B C D E F G H I J K L M N O P Q R S T U V W X Y Z U V W X Y Z A B C D E F G H I J K L M N O P Q R S T

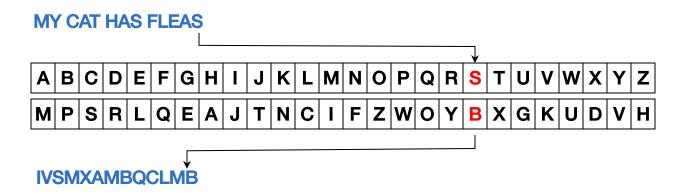






- Convey one piece of information for decryption: shift value
- Trivially easy to crack
   (25 possibilities for a 26-character alphabet)

#### Monoalphabetic substitution cipher



Monoalphabetic = constant mapping between plaintext and ciphertext

General case: arbitrary mapping (instead of a Cæsar cipher, where the letters are in sequence but shifted)

Both sides must have the same substitution alphabet

#### Monoalphabetic substitution cipher

#### Easy to decode: Vulnerable to frequency analysis

	by Dick 2M chars)		akespeare .8M chars)	
e o d	12.300% 7.282% 4.015%	e o d	11.797% 8.299% 3.943%	Frequency distribution of letters
b	1.773%	b	1.634%	1011070
X	0.108%	Х	0.140%	

### Frequency Analysis

#### Letter frequencies

```
E: 12%
A, H, I, N, O, R, S, T: 6 – 9%
D, L: 4%
B, C, F, G, M, P, U, W, Y: 1.5 – 2.8%
J, K, Q, V, X, Z: < 1%
```

#### **Common digrams:**

TH (3.56%), HE (3.07%), IN (2.43%), ER (2.05%), AN, RE, ...

#### Common trigrams

THE, ING, AND, HER, ERE, ...

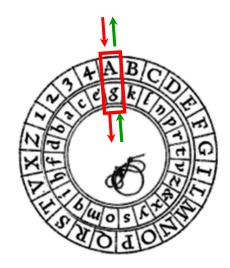
### Polyalphabetic substitution ciphers

#### Designed to thwart frequency analysis techniques

- Different ciphertext symbols can represent the same plaintext symbol
  - 1 → many relationship between letter and substitution

#### Leon Battista Alberti: 1466

- Two disks
- Line up predetermined letter on inner disk with outer disk
- Plaintext on inner → ciphertext on outer
- After n symbols, the disk is rotated to a new alignment



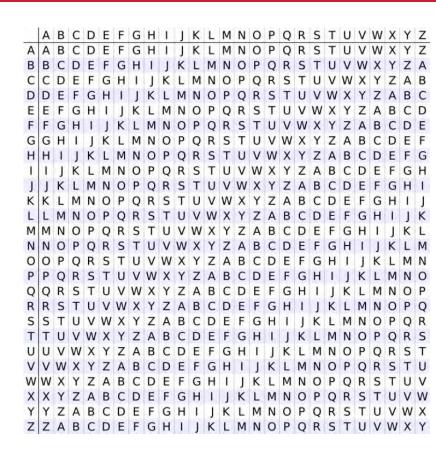
encrypt: A→g decrypt: g→A



## Vigenère polyalphabetic cipher

Blaise de Vigenère, court of Henry III of France, 1518

No need for a disk: use table and key word to encipher a message



## Vigenère polyalphabetic cipher

Repeat keyword over text: (e.g., key=FACE)

Keystream: FA CEF ACE FACEF ....

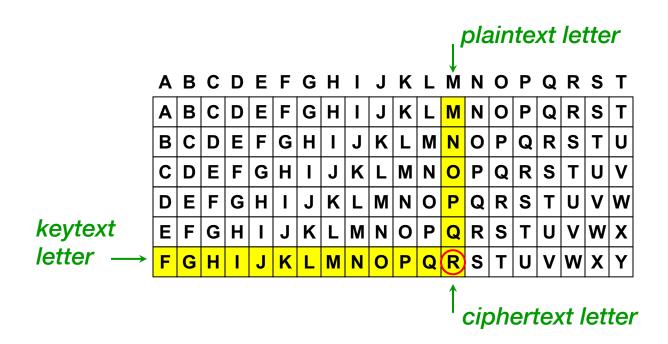
Plaintext: MY CAT HAS FLEAS

Encrypt: find intersection:

row = keystream letter
column = plaintext (message) letter

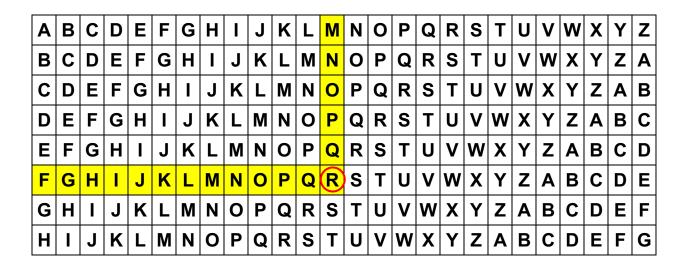
- Decrypt: find column
  - Row = keystream letter, search for ciphertext
  - Column heading = plaintext letter
- Message is encrypted with as many substitution ciphers as there are unique letters in the keyword

```
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
AABCDEFGHIJKLMNOPQRSTUVWXYZ
B B C D E F G H I J K L M N O P Q R S T U V W X Y Z A
CCDEFGHIJKLMNOPQRSTUVWXYZAB
     G H I J K L M N O P Q R S T U V W X Y
         K L M N O P Q R S T U V W X Y
          LMNOPORSTUVWXY
        LMNOPQRSTUVWXYZA
     KLMNOPQRSTUVWXYZAB
     LMNOPQRSTUVWXYZAB
LLMNOPQRSTUVWXYZABCDEFGH
       Q R S T U V W X Y Z A B C D E F G H I J K L
       RSTUVWXYZABCDEFGHIJKLM
OOPQRSTUVWXYZABCDEFGHIJKLMN
       TUVWXYZABCDEFGHIJKLMNO
     V W X Y Z A B C D E F G H I I K L M N O P O R
          ZABCDEFGHIJKLMNOPQRS
V V W X Y Z A B C D E F G H I I K L M N O P Q R S T U
W W X Y Z A B C D E F G H I I K L M N O P O R S T U V
XXYZABCDEFGHIIKLMNOPORSTUVW
Y Y Z A B C D E F G H I J K L M N O P Q R S T U V W X
ZZABCDEFGHIJKLMNOPQRSTUVWXY
```



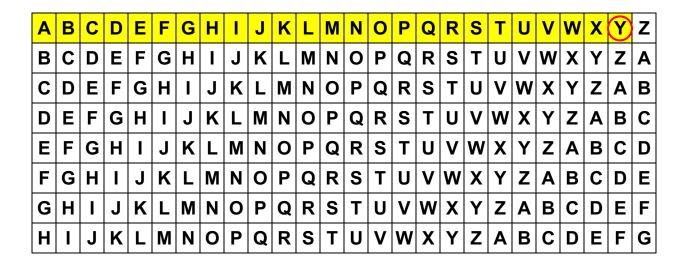
FA CEF ACE FACEF MY CAT HAS FLEAS

R



FA CEF ACE FACEF MY CAT HAS FLEAS

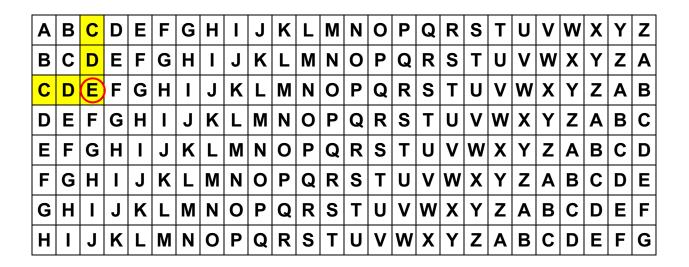
RY



48

FA CEF ACE FACEF
MY CAT HAS FLEAS

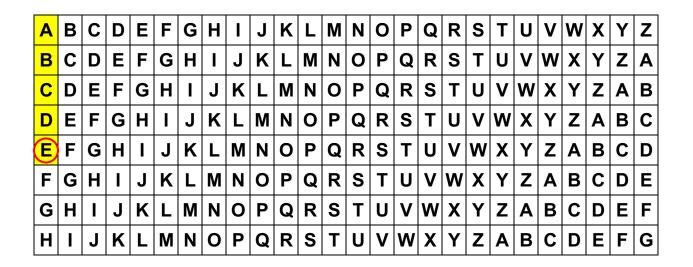
RY E



49

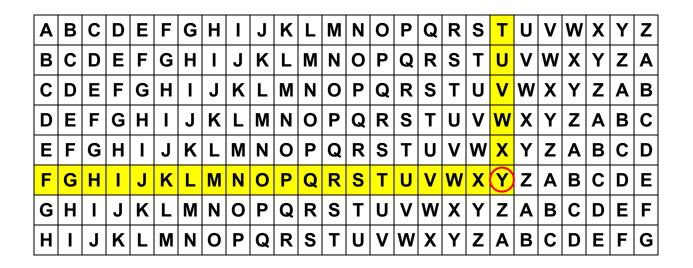
FA CEF ACE FACEF MY CAT HAS FLEAS

RY EE

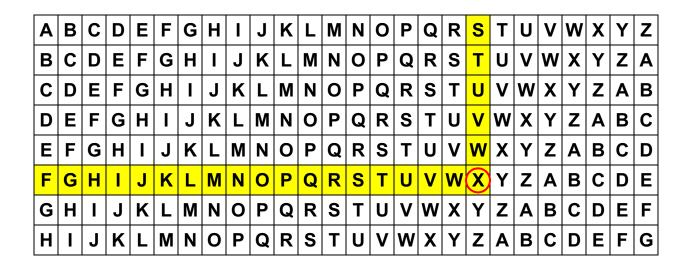


FA CEF ACE FACEF MY CAT HAS FLEAS

RY EEY



```
FA CEF ACE FACEF
MY CAT HAS FLEAS
RY EEY HCW KLGEX
```



"The rebels reposed their major trust, however, in the Vigenère, sometimes using it in the form of a brass cipher disc. In theory, it was an excellent choice, for so far as the South knew the cipher was unbreakable. In practice, it proved a dismal failure. For one thing, transmission errors that added or subtracted a letter ... unmeshed the key from the cipher and caused no end of difficulty. Once Major Cunningham of General Kirby-Smith's staff tried for twelve hours to decipher a garbled message; he finally gave up in disgust and galloped around the Union flank to the sender to find out what it said."

http://rz1.razorpoint.com/index.html

## Cryptanalysis of the Vigenére cipher

# Hard to break with long keys and small amounts of ciphertext ... in the 1800s

#### Cryptanalysis of the Vigenére cipher

- 1. Determine key length
  - Count coincidences identical sets of characters n characters apart
  - Key length is likely to be the separation with the maximum # of coincidences
- 2. Determine values of each character of the key
  - You know the length of the key that's the # of Caesar ciphers you have
  - Do a frequency analysis of each position of the key

## Digression: exclusive-or

## Boolean logic refresher: AND

#### AND (∧): clears bits

#### **AND** clears bits

- AND 1 keep the bit
- AND 0 clear the bit

#### Truth table

$$1 \land 1 = 1$$

$$1 \land 0 = 0$$

$$0 \wedge 1 = 0$$

$$0 \land 0 = 0$$

If you clear a bit, you will never know if it used to be a 0 or a 1

## Boolean logic refresher: OR

#### OR (v): clears bits

#### **OR** sets bits

- OR 1 set the bit
- OR 0 keep the bit

#### Truth table

$$1 \lor 1 = 1$$

$$1 \lor 0 = 1$$

$$0 \vee 1 = 1$$

$$0 \vee 0 = 0$$

If you set a bit, you will never know if it used to be a 0 or a 1

## Boolean logic refresher: XOR

#### XOR (⊕): flips bits

#### **XOR flips bits**

- XOR 1 flip the bit
- XOR 0 keep the bit as it is

#### Truth table

$$1 \oplus 1 = 0$$

$$1 \oplus 0 = 1$$

$$0 \oplus 1 = 1$$

$$0 \oplus 0 = 1$$

If you flip a bit, you can restore it by XORing it with 1 again

## XOR in cryptography

We use XOR operations a lot in cryptography

They allow us to flip certain bits to encrypt and later unflip to decrypt

	0	1	1	1	0	0	0	0	0	1	1	0	1	0	1	1	
$\oplus_{\underline{}}$	1	0	1	0	1	1	0	0	1	0	1	1	1	0	0	1	_
	1	1	0	1	1	1	0	0	1	1	0	1	0	0	1	0	
Φ_	1	0	1	0	1	1	0	0	1	0	1	1	1	0	0	1	_
	0	1	1	1	0	0	0	0	0	1	1	0	1	0	1	1	

```
plaintext = 0x70 0x6b

key = 0xac 0xb9

ciphertext = 0xdc 0xd2

key = 0xac 0xb9

plaintext recovered!
```

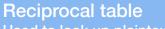
## End of digression

## One-time pad

#### Only provably secure encryption scheme

- Invented in 1917
- Large non-repeating set of random key letters originally written on a pad
- Each key letter on the pad encrypts exactly one plaintext character
  - Encryption is addition of characters modulo alphabet size (26)
- Sender destroys pages that have been used
- Receiver maintains identical pad

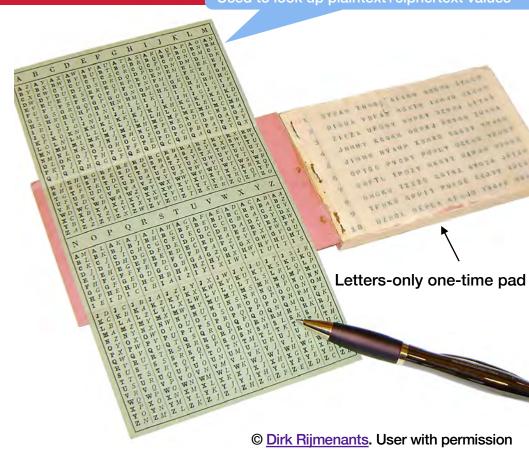
## Some one-time pads



Used to look up plaintext+ciphertext values



A Russian One-time pad, captured by MI5 Photo from <u>ramnum.com</u>. Used with permission



## One-time pad

If pad contains

KWXOPWMAELGHW...

and we want to encrypt

MY CAT HAS FLEAS

Ciphertext =

WUZOIDMSJWKHO

```
M + K \mod 26 = W

Y + W \mod 26 = U
```

$$C + X \mod 26 = Z$$

$$A + O \mod 26 = O$$

$$T + P \mod 26 = I$$

$$H + W \mod 26 = D$$

$$A + M \mod 26 = M$$

$$S + A \mod 26 = S$$

$$F + E \mod 26 = J$$

$$L + L \mod 26 = W$$

$$E + G \mod 26 = K$$

$$A + H \mod 26 = H$$

$$S + W \mod 26 = 0$$

## One-time pad

The same ciphertext can decrypt to *anything* depending on the key!

#### Same ciphertext:

WUZOIDMSJWKHO

#### With a pad containing:

DNVLUXEACWVSQ...

#### **Produces:**

THE DOG IS HAPPY

```
W - D \mod 26 = T

U - N \mod 26 = H
```

$$Z - V \mod 26 = E$$
  
 $O - L \mod 26 = D$ 

$$I - U \mod 26 = O$$

$$D - X \mod 26 = G$$

$$M - E \mod 26 = I$$

$$S - A \mod 26 = S$$

$$J - C \mod 26 = H$$

$$W - W \mod 26 = A$$

$$K - V \mod 26 = P$$

$$H - S \mod 26 = P$$

$$O - Q \mod 26 = Y$$

## One-time pads in computers

- Can be extended to binary data
  - Random key sequence as long as the message
  - Exclusive-or key sequence with message
  - Receiver has the same key sequence

## One-time pad – C code

```
void onetimepad(void)
   FILE *if = fopen("intext", "r");
   FILE *kf = fopen("keytext", "r");
   FILE *of = fopen("outtext", "w");
   int c, k;
   while ((c = getc(if)) != EOF) {
      k = qetc(kf);
      putc((c^k), of);
   fclose(if); fclose(kf); fclose(of);
```

## One-time pads: **perfect secrecy**

#### Perfect secrecy

- Ciphertext conveys no information about the content of plaintext
- Achieved only if there are as many possible keys as plaintext

#### Problems with one-time pads:

- Key needs to be as long as the message!
- Key storage and distribution can be problematic
- Keys have to be generated randomly
  - Cannot use pseudo-random number generator
- Cannot reuse key sequence
- Sender and receiver *must* remain synchronized (e.g. cannot lose any part of the message)

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#### Random numbers

# "Anyone who considers arithmetical methods of producing random digits is, of course, in a state of sin"

John von Neumann, 1951

#### Pseudo-random generators

- Linear feedback shift registers
- Multiplicative lagged Fibonacci generators
- Linear congruential generator

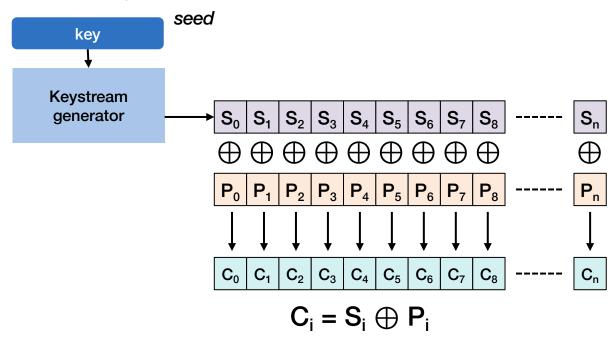
#### Obtain randomness from:

- Time between keystrokes
- Various network/kernel events
- Cosmic rays
- Electrical noise
- Other encrypted messages

## Stream ciphers

#### Key stream generator produces a sequence of pseudo-random bytes

Simulates a one-time pad



## Stream ciphers

#### Can never reuse a key

$$C = A \oplus K$$

$$C' = B \oplus K$$

$$C \oplus C' = A \oplus K \oplus B \oplus K = A \oplus B$$

Guess A to get K and see if B makes sense

Or... if you have **known plaintext** and the corresponding ciphertext { A, C }, you can extract the key:

$$K = A \oplus C$$

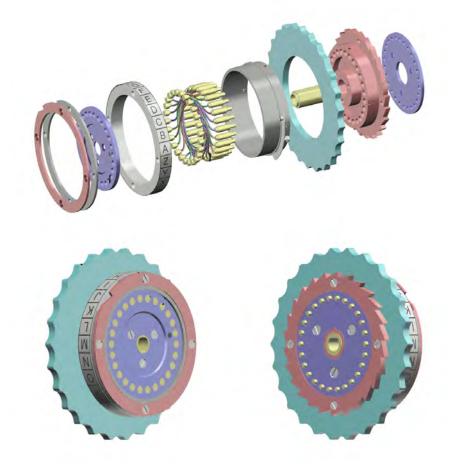
# Electro-mechanical cryptographic engines

### Rotor machines

#### 1920s: mechanical devices used for automating encryption

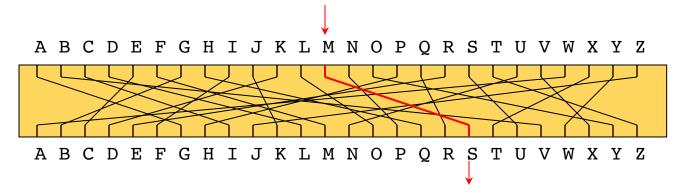
#### **Rotor machine:**

- Set of independently rotating cylinders (rotors) through which electrical pulses flow
- Each rotor has input & output pin for each letter of the alphabet
  - Each rotor implements a substitution cipher
- Output of each rotor is fed into the next rotor
- Together they implement a version of the Vigenère cipher



### Rotor machines

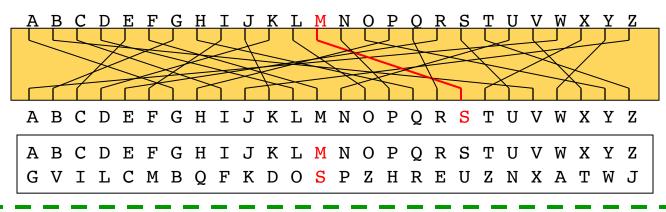
#### Simplest rotor machine: single cylinder

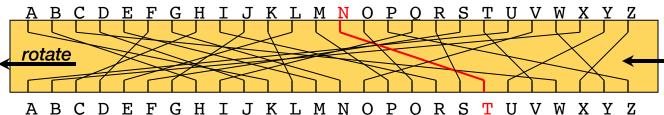


#### After a character is entered, the cylinder rotates one position

- Internal connections shifted by one
- Polyalphabetic substitution cipher with a period of 26

## Single cylinder rotor machine





## Multi-cylinder rotor machines

#### Single cylinder rotor machine

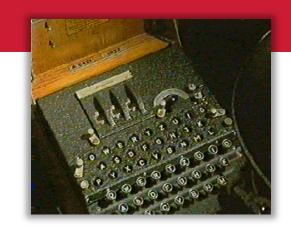
Substitution cipher with a period = length of alphabet (e.g., 26)

#### Multi-cylinder rotor machine

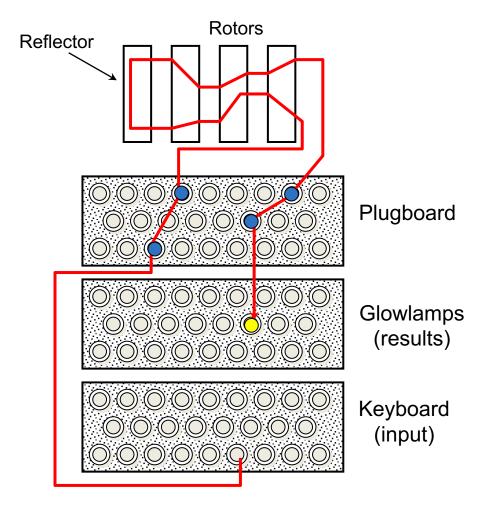
- Feed output of one cylinder as input to the next one
- First rotor advances after character is entered
- Second rotor advances after a full period of the first
- Polyalphabetic substitution cipher
  - Period = (length of alphabet)<sup>number of rotors</sup>
  - 3 26-char cylinders  $\Rightarrow$  26<sup>3</sup> = 17,576 substitution alphabets
  - 5 26-char cylinders  $\Rightarrow$  26<sup>5</sup> = 11,881,367 substitution alphabets

## Enigma

- Enigma machine used in Germany during WWII
- Three rotor system
  - $-26^3 = 17,576$  possible rotor positions
- Input data permuted via patch panel before sending to rotor engine
- Data from last rotor reflected back through rotors
   makes encryption symmetric
- Need to know initial settings of rotor
  - setting was f(date) in a book of codes
- Broken by group at Bletchley Park (Alan Turing)



## Enigma



# Transposition Ciphers

## Transposition ciphers

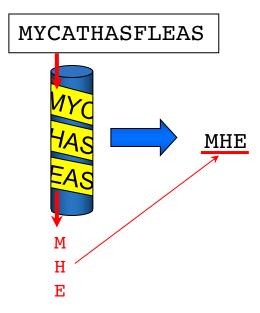
- Permute letters in plaintext according to rules
- Knowledge of rules will allow message to be decrypted
- First mentioned in Greece in the 7<sup>th</sup> century BCE

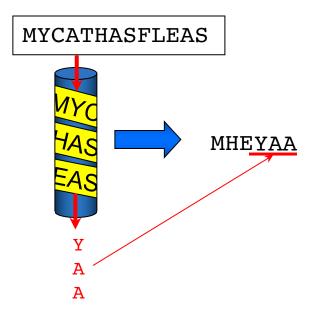
Scytale (rhymes with Italy) = staff cipher

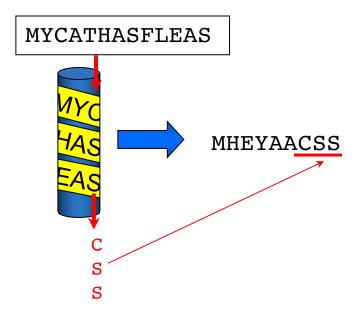


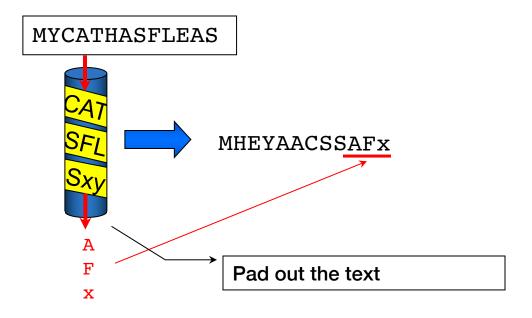
## Transposition ciphers: scytale

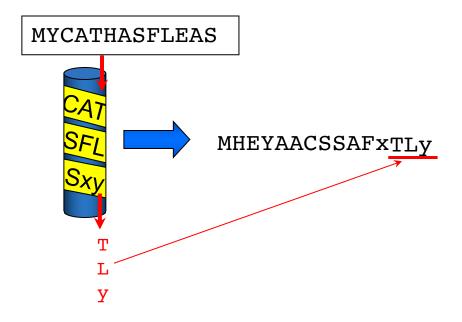
#### Secret = diameter of scytale



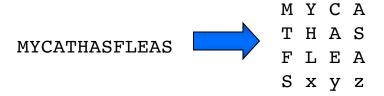




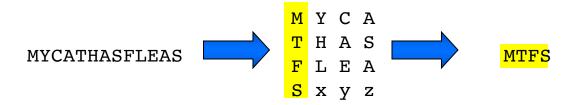




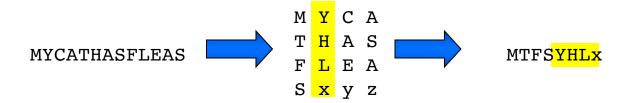
- Enter data horizontally, read it vertically
- Secrecy is the width of the table



- Enter data horizontally, read it vertically
- Secrecy is the width of the table



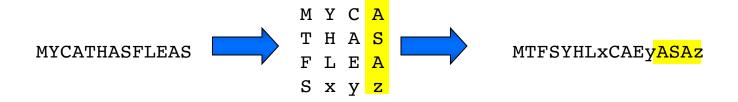
- Enter data horizontally, read it vertically
- Secrecy is the width of the table



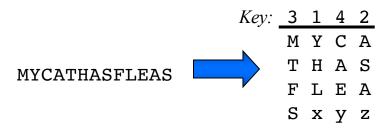
- Enter data horizontally, read it vertically
- Secrecy is the width of the table



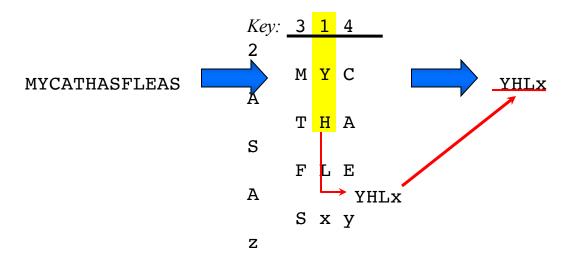
- Enter data horizontally, read it vertically
- Secrecy is the width of the table



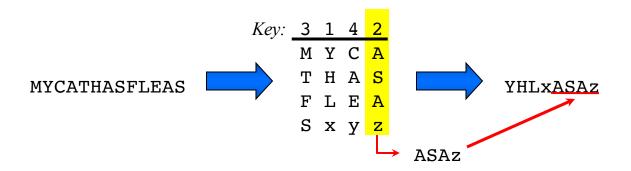
- Permute letters in plaintext according to key
- Read down columns, sorting by key



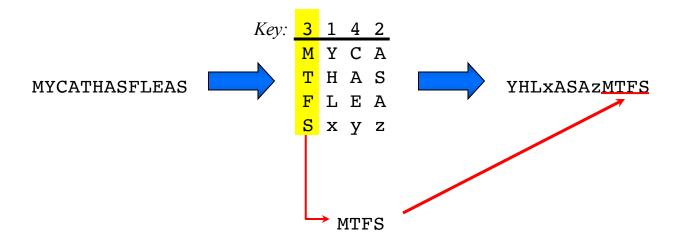
- Permute letters in plaintext according to key
- Read down columns, sorting by key



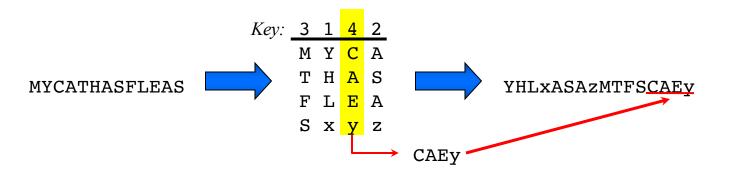
- Permute letters in plaintext according to key
- Read down columns, sorting by key



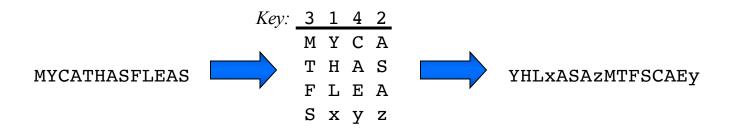
- Permute letters in plaintext according to key
- Read down columns, sorting by key



- Permute letters in plaintext according to key
- Read down columns, sorting by key



- Permute letters in plaintext according to key
- Read down columns, sorting by key



### Transposition cipher

- Not vulnerable to frequency analysis
- Scytale trivial to attack
  - Make all possible matrices that would fit the ciphertext
  - Write ciphertext across rows
  - See if the columns contain legible content
- Scrambled columns make it a bit harder
  - Need to permute columns of matrices

## Combined ciphers

- Combine transposition with substitution ciphers
  - German ADFGVX cipher (WWI)

- Can be troublesome to implement
  - Requires memory
  - Requires block processing (these are block ciphers)

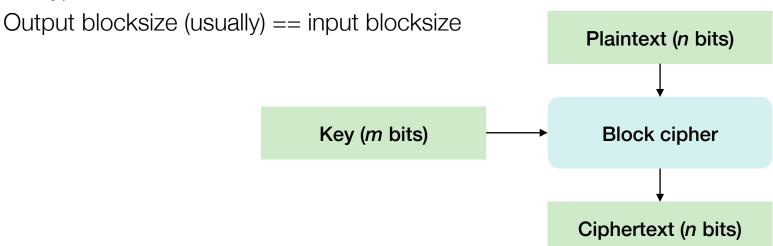
Difficult with pencil-and-paper cryptography

# Computer Cryptography

## Block ciphers

### Block ciphers dominate computer cryptography

Encrypt a fixed number of bits at a time



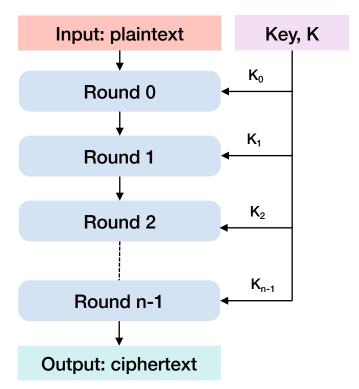
### Block ciphers

- Block ciphers encrypt a <u>block</u> of plaintext at a time
- DES & AES are two popular block ciphers

DES: 64-bit blocks

AES: 128-bit blocks

- Block ciphers are usually iterative ciphers
  - The encryption process is an iteration through several *round* operations



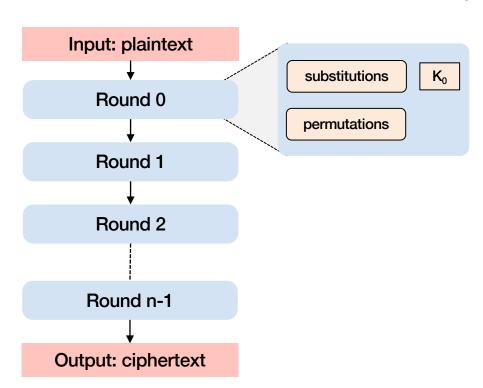
## Structure of block ciphers

- Multiple rounds of combining the plaintext with the key
- Optional:
  - Convert key to internal form often different for each round
- DES: 16 rounds
- AES: 10-14 rounds, depending on key length

Sounds easy ... but is difficult to design

### Block cipher rounds

#### Each round consists of substitutions & permutations = SP Network



#### Substitution = S-box

- Table lookup
- Converts a small block of input to a block of output

#### **Permutation**

Scrambles the bits in a prescribed order

#### Key application per round

- Subkey, K<sub>n</sub>, per round derived from the key
- Can drive behavior of s-boxes
- May be XORed with the output of each round

#### **Create Confusion & Diffusion**

- Confusion: no direct correlation between a bit of the key and resulting ciphertext
- Diffusion: Changing one bit of input should change, on average, ½ of output bits

### DES

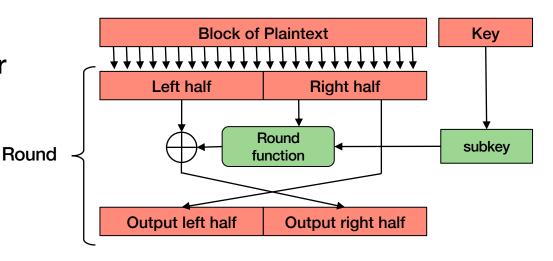
### **Data Encryption Standard**

Adopted as a federal standard in 1976

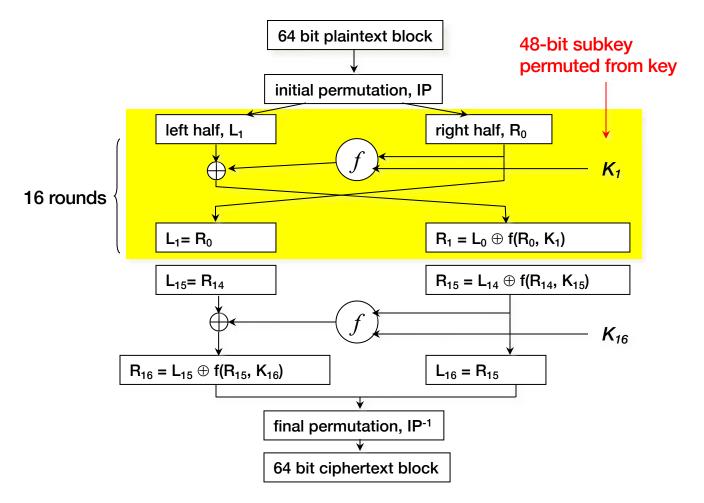
- Block cipher, 64-bit blocks, 56-bit key
- Substitution followed by a permutation
  - Transposition and XORs based on a subkey derived from the key
  - 16 rounds

### Feistel cipher

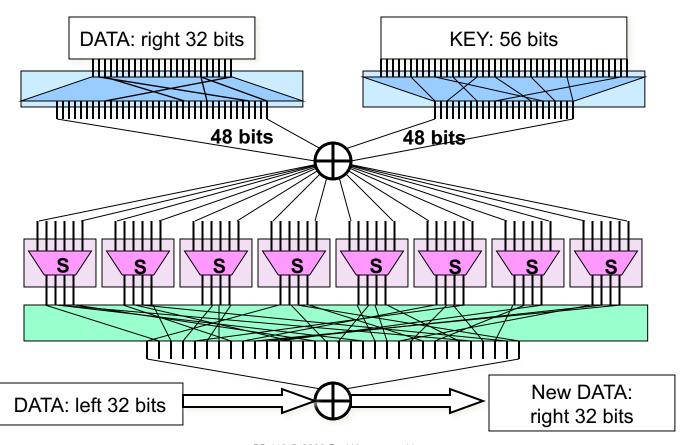
- DES is a type of Feistel cipher, which is a form of a block cipher
- Plaintext block is split in two
  - Round function applied to one half of the block
  - Output of the round function is XORed with other half of the block
  - Halves are swapped
- AES is <u>not</u> a Feistel cipher
  - Uses the entire block



### DES



## DES: f per round



### DES: S-boxes

- After compressed key is XORed with expanded block
  - 48-bit result moves to substitution operation via eight substitution boxes (s-boxes)
- Each S-box has
  - 6-bit input
  - 4-bit output
- 48 bits divided into eight 6-bit sub-blocks
- Each block is operated by a separate S-box
- Net result: 48-bit input generates 32-bit output
- S-boxes are key components of DES's security

S-boxes are used in symmetric block ciphers to add <u>confusion</u>: hide the relationship of any ciphertext from any plaintext & key bits.

Implemented as a table lookup

S

### Is DES secure?

### 56-bit key makes DES relatively weak

- $-2^{56} = 7.2 \times 10^{16} \text{ keys}$
- Brute-force attack

### By the late 1990's:

- DES cracker machines built to crack DES keys in a few hours
- DES Deep Crack: 90 billion keys/second
- Distributed.net: test 250 billion keys/second

### 2000s < 1 day</li>

- 2006: COPACOBANA: Custom FPGA-based DES cracker for < \$10,000</li>
- 2012: cloud-based service crack MS-CHAPv2 authentication (which uses DES) on sale for \$20 vs. \$200

## The power of 2

- Adding one extra bit to a key doubles the search space
- Suppose it takes 1 second to search through all keys with a 20-bit key

key length	number of keys	search time
20 bits	1,048,576	1 second
21 bits	2,097,152	2 seconds
32 bits	$4.3 \times 10^9$	~ 1 hour
56 bits	$7.2 \times 10^{16}$	2,178 years
64 bits	$1.8 \times 10^{19}$	> 557,000 years
256 bits	$1.2 \times 10^{77}$	$3.5 \times 10^{63} \text{ years}$

Distributed & custom hardware efforts typically allow us to search between 1 and >100 billion 64-bit (e.g., RC5) keys per second

## Increasing The Key

### Can double encryption work for DES?

Useless if we could find a key K such that:

$$\mathsf{E}_\mathsf{K}(\mathsf{P}) = \mathsf{E}_\mathsf{K2}(\mathsf{E}_\mathsf{K1}(\mathsf{P}))$$

This does not hold for DES (luckily!)

### Double DES

### Vulnerable to *meet-in-the-middle* attack

### If we know some pair (P, C), then:

- [1] Encrypt P for all  $2^{56}$  values of  $K_1$
- [2] Decrypt C for all  $2^{56}$  values of  $K_2$

### For each match where [1] == [2]

- Test the two keys against another P, C pair
- If match, you are assured that you have the key

## Triple DES key lengths

Triple DES with two 56-bit keys (112-bit key):

$$C = E_{K1}(D_{K2}(E_{K1}(P)))$$

Triple DES with three 56-bit keys (168-bit key):

$$C = E_{K3}(D_{K2}(E_{K1}(P)))$$

Decryption used in middle step for compatibility with DES (K<sub>1</sub>=K<sub>2</sub>=K<sub>3</sub>)

$$C = E_K(D_K(E_K(P))) \equiv C = E_{K_1}(P)$$

## DES Disadvantages

- DES has been shown to have some weaknesses
  - Key can be recovered using 2<sup>47</sup> chosen plaintexts or 2<sup>43</sup> known plaintexts
  - Note that this is not a practical amount of data to get for a real attack
- Short block size (8 bytes = 2<sup>8</sup> = 64 bits)
- The real weakness of DES is its 56-bit key
  - Exhaustive search requires 2<sup>55</sup> iterations on average
- 3DES solves the key size problem: we can have keys up to 168 bits
  - Differential & linear cryptanalysis is not effective here: the three layers of encryption use 48 rounds instead of 16 making it infeasible to reconstruct s-box activity
- DES is relatively slow
  - It was designed with hardware encryption in mind: 3DES is 3x slower than DES

## AES (Advanced Encryption Standard)

- Block cipher: 128-bit blocks
  - DES used 64-bit blocks
- Successor to DES as a standard encryption algorithm
  - DES: 56-bit key
  - AES: 128, 192, or 256-bit keys

### AES ... successor to DES

#### From NIST:

Assuming that one could build a machine that could recover a DES key in a second (i.e., try 2<sup>56</sup> keys per second), then it would take that machine approximately 149 trillion years to crack a 128-bit AES key. To put that into perspective, the universe is believed to be less than 20 billion years old.

http://csrc.nist.gov/encryption/aes/

## AES (Advanced Encryption Standard)

- Iterative cipher, just like most other block ciphers
  - Each round is a set of substitutions & permutations
- Variable number of rounds
  - DES always used 16 rounds
  - AES:
    - 10 rounds: 128-bit key
    - 12 rounds: 192-bit key
    - 14 rounds: 256-bit key
  - A subkey ("round key") derived from the key is computed for each round
    - DES used this too

#### Each AES Round

#### Step 1: Byte Substitution (s-boxes)

- Substitute 16 input bytes by looking each one up in a table (S-box)
- Result is a 4x4 matrix

#### Step 2: Shift rows

- Each row is shifted to the left (wrapping around to the right)
- 1<sup>st</sup> row not shifted; 2<sup>nd</sup> row shifted 1 position to the left;
   3<sup>rd</sup> row shifted 2 positions; 4<sup>th</sup> row shifted three positions

#### Step 3: Mix columns

- 4 bytes in each column are transformed
- This creates a new 4x4 matrix

#### Step 4: XOR round key

 XOR the 128 bits of the round key with the 16 bytes of the matrix in step 3 Byte Substitution

Shift rows (permutation)

Mix columns (permutation)

XOR round key (substitution)

### **AES** Decryption

# Same rounds ... but in reverse order

### AES Advantages

- Larger block size: 128 bits vs 64 bits
- Larger & varying key sizes: 128, 192, and 256 bits
  - 128 bits is complex enough to prevent brute-force searches
- No significant academic attacks beyond brute force search
  - Resistant against linear cryptanalysis thanks to bigger S-boxes
    - S-box = lookup table that adds non-linearity to a set of bits via transposition & flipping
  - DES: 6-bit inputs & 4-bit outputs
  - AES: 8-bit inputs & 8-bit outputs
- Typically 5-10x faster in software than 3DES

### Attacks against AES

#### Attacks have been found

– This does *not* mean that AES is insecure!

#### Because of the attacks:

- AES-128 has computational complexity of 2<sup>126.1</sup> (~126 bits)
- AES-192 has computational complexity of 2<sup>189.7</sup> (~190 bits)
- AES-256 has computational complexity of 2<sup>254.9</sup> (~255 bits)

#### Increasing AES security

- The security of AES can be increased by increasing the number of rounds in the algorithm
- However, AES-128 still has a sufficient safety margin to make exhaustive search attacks impractical

### Popular symmetric algorithms

AES (Advanced Encryption Standard)	<ul> <li>FIPS standard since 2002</li> <li>128, 192, or 256-bit keys; operates on 128-bit blocks</li> <li>By far the most widely used symmetric encryption algorithm</li> </ul>
<b>DES</b> (Data Encryption Standard)	<ul> <li>FIPS standard from 1976-2002</li> <li>56-bit key; operates on 64-bit (8-byte) blocks</li> <li>Triple DES recommended since 1999 (112 or 168 bits)</li> <li>Not actively used anymore; AES is better by any measure</li> </ul>
Blowfish	<ul><li>Key length from 23-448 bits; 64-bit blocks</li><li>Optimized for 32-bit CPUs</li></ul>
Twofish	<ul> <li>Successor to Blowfish; key length from 128, 192, 256 bits; 128-bit blocks</li> <li>Competed against AES for standardization</li> </ul>
IDEA (International Data Encryption Algorithm)	<ul> <li>128-bit keys; operates on 64-bit blocks</li> <li>More secure than DES but AES is faster</li> <li>Competed against AES for standardization</li> </ul>

## Cryptanalysis

### Cryptographic attacks

#### Chosen plaintext

Attacker can create plaintext and see the corresponding ciphertext

#### Known plaintext

 Attacker has access to both plaintext & ciphertext but doesn't get to choose the text

#### Ciphertext-only

- The attacker only sees ciphertext
- Popular in movies but rarely practical in real life

### Differential Cryptanalysis

#### Examine how changes in input affect changes in output

- Discover where a cipher exhibits non-random behavior
  - These properties can be used to extract the secret key
  - Applied to block ciphers, stream ciphers, and hash functions (functions that flip & move bits vs. mathematical operations)

- Chosen plaintext attack is normally used
  - Attacker must be able to choose the plaintext and see the corresponding cipher text

### Differential Cryptanalysis

- Provide plaintext with known differences
  - See how those differences appear in the ciphertext
- The properties depend on the key and the s-boxes in the algorithm
- Do this with lots and lots of known plaintext-ciphertext sets
- Statistical differences, if found, may allow a key to be recovered faster than with a brute-force search
  - You may deduce that certain keys are not worth trying

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### Linear Cryptanalysis

#### Create a predictive approximation of inputs to outputs

- Instead of looking for differences, linear cryptanalysis attempts to come up with a linear formula (e.g., a bunch of xor operations) that connects certain input bits, output bits, and key bits with a probability higher than random
  - Goal is to approximate the behavior of s-boxes
- Part 1: construct linear equations
  - Find high correlations
- Part 2: guess key bits
  - Guess enough bits so that a brute force attack becomes feasible

### Linear Cryptanalysis

#### It will not recreate the working of the cipher

- You just hope to find non-random behavior that gives you insight on what bits of the key might matter
- Works better than differential cryptanalysis for known plaintext
  - Differential cryptanalysis works best with chosen plaintext
- Linear & differential cryptanalysis will rarely recover a key but may be able to reduce the number of keys that need to be searched

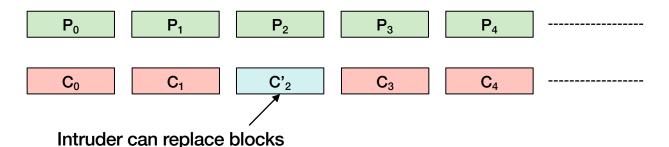
# Cipher modes

### Not a good idea to use block ciphers directly

- Streams of data are broken into k-byte blocks
  - Each block encrypted separately
  - This is called Electronic Codebook (ECB)

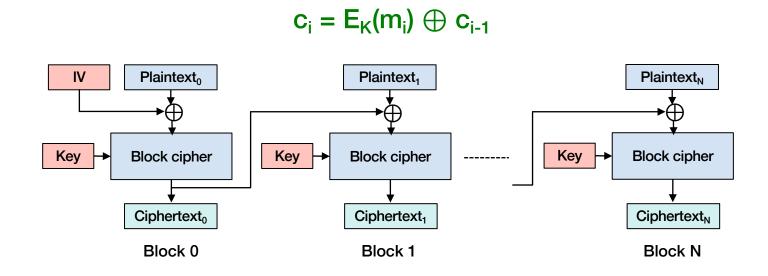
#### Problems

- 1. Same plaintext results in identical encrypted blocks Enemy can build up a code book of plaintext/ciphertext matches
- 2. Attacker can add/delete/replace blocks



### Cipher Block Chaining (CBC) mode

- Random initialization vector (IV) = bunch of k random bits
  - Non-secret: both parties need to know this
- Exclusive-or with first plaintext block then encrypt the block
- Take exclusive-or of the result with the next plaintext block

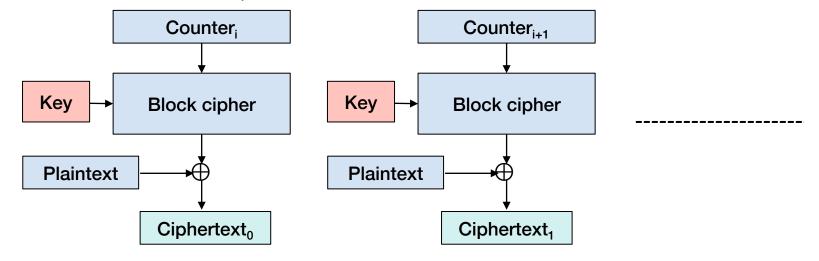


#### **CBC** Observations

- Identical plaintext does not produce the same ciphertext
- Each block is a function of all previous blocks
- An attacker can still cause data corruption

### Block encryption: Counter (CTR) mode

- Random starting counter = bunch of k random bits, just like IV
  - Any function producing a non-repeating sequence (an incrementing number is a common function)
- Encrypt the counter with the key
- Exclusive-or result with plaintext block



### The End

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